



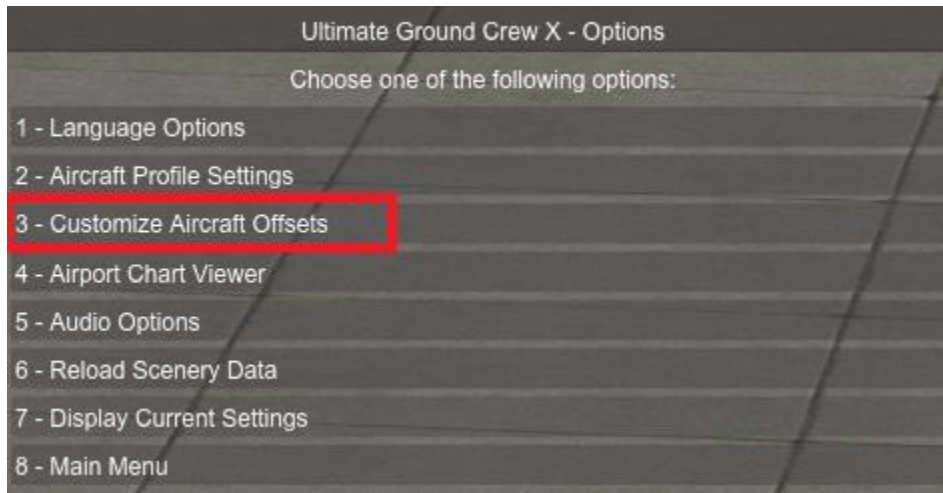
UGCX MANUAL PART 10

WORKING WITH AIRCRAFT OFFSETS

HOW IT WORKS:

UGCX includes an on-screen editor to create custom contact points for various points on your aircraft.

Creating custom offset points helps UGCX make better pushback calculations.



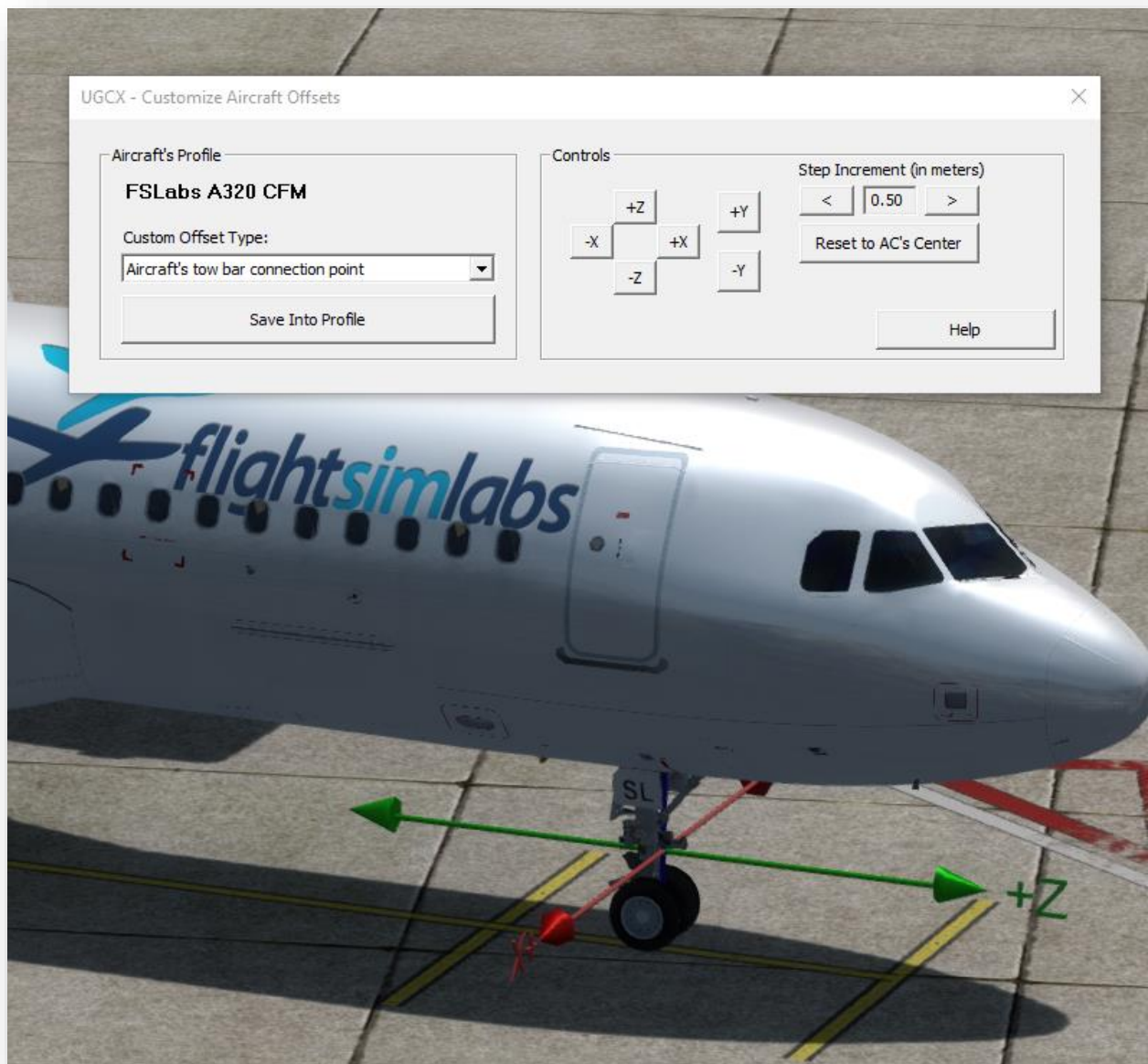
It is easy to operate.

Use the **X**, **Y** and **Z** buttons on the editor panel to mark custom contact points for the various points on your aircraft.

You can also adjust the step increment for fine tuning.

When you have designated your contact point, click: **SAVE INTO PROFILE**.

Note: This system is not perfect all the time. It may require some trial and error with certain models.



END OF TUTORIAL